

Computational Science and Scientific Computing Workshop

Data Programming - Python as a scientific computing tool

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Python

Why Python?

- ▶ It is interpreted and NOT compiled
 - E.g. of Compile languages are C/C++, FORTRAN, etc.
- ▶ It's a dynamically-typed language.
- ▶ It can be used interactively.
- ▶ Syntax is simple, elegant and easily readable.
- ▶ Free and open source.
- ▶ It's powerful due to its ecosystem of libraries.

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Python is versatile.

- ▶ Download information from a web page.
- ▶ Manipulate tests to extract and create information.
- ▶ Animate a world in 3D.
- ▶ Process huge data sets.
- ▶ Make publication-quality graphics.

Which version of Python should I use?

- ▶ Currently two(2) versions: 2.7 and 3.7
 - ▶ Some packages still work **only** with 2.7
- ▶ Versions: 2.7 is deprecated
- ▶ Recommend you use version 3.7

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ipython Notebook

Why ipython Notebook?

- Gives us a computational notebook with lots of inclusions
- ▶ Source code in python and other languages
- ▶ Rich text
- ▶ Equations written in Latex
- ▶ Ready output of results
- ▶ Graphics
- ▶ Multimedia

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Installing Python.

- ▶ Alternate: package manager '-apt-get' on Linux or 'brew' on Mac to install python
- ▶ Anaconda

How do I run python?

```
#!/bin/(bash or zsh)
```

```
$ python
```

```
Python 3.6.7 — packaged by conda-forge — (default, Nov 6 2019, 16:03:31)
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>>
```

This is mainly good for running scripts.

```
#!/bin/bash/zsh
```

```
$ ipython
```

```
Python 3.6.7 — packaged by conda-forge — (default, Nov 6 2019, 16:03:31)
```

```
Type 'copyright', 'credits' or 'license' for more information.
```

```
IPython 7.10.2 – An enhanced Interactive Python. Type '?' for help.
```

```
In 1
```

Anaconda - Conda virtual environment

- **exclusive environment**
- **reinstall anaconda**
- **package dependencies resolution**

Download anaconda via the link: <https://www.anaconda.com/distribution/> and download the installer for your respective OS [Linux , mac , windows]

Create an environment:

```
1 conda create <envname>
```

```
2 Eg.
```

```
3 conda create scim561
```

```
4
```

Connect to environment

```
1 conda activate scim561
```

```
2
```

Installing packages into an environment

```
1 conda install <package>
```

```
2 Eg.
```

```
3 conda install matplotlib
```

```
4
```

Deactivate/disconnect from present working environment:



Python Basics

print function, variables, operators

Interpreter - strings and print() function

Print functions and strings:

```
1 >>> print("Hello World")
2 Hello World
3
```

Use double outer quotes (" ") over single outer quotes (' ')

```
1 >>> print('We\'re here')
2 We're here
3
```

to avoid complications.

```
1 >>> print("We're here")
2 We're here
3
```

Interpreter - Variable assignment and Data types

Variables take on the data type of the values being assigned to them.

```
1 >>> var0 = "hello"  
2 >>> var1 = 7  
3 >>> var2 = 5.2  
4 >>> var3 = True  
5
```

String Variable:

```
1 >>> print(var0)  
2 hello  
3 >>> type(var0)  
4 <type 'str'>  
5
```

Integer Variable:

```
1 >>> print(var1)  
2 7  
3 >>> type(var1)  
4 <type 'int'>  
5  
6
```

Interpreter - Variable assignment and Data types

Variables take on the data type of the values being assigned to them.

Floating point Variable:

```
1 >>> print(var2)
2 5.2
3 >>> type(var2)
4 <type 'float'>
5
```

Boolean Variable:

```
1 >>> print(var3)
2 True
3 >>> type(var3)
4 <type 'bool'>
5
```

Python Operators

Special symbols that carry out arithmetic or logical computation.

Arithmetic Operators

```
1 + addition
2 - subtraction
3 * multiplication
4 / division
5 \% Modulos
6 // Floor division
7 ** Exponential
8
```

Logical Operators

```
1 = assignment operator
2 == Equal to
3 < less than
4 > greater
5 <= less than or equiv.
6 >= greater or equiv.
7 and
8 or
9 not
10
```


Exercises 1

Given an initial velocity, \mathbf{u} , as 10.2 ms^{-1} , an acceleration, \mathbf{a} , of 10.01 ms^2 and a time, \mathbf{t} , of 4 seconds, using the python programming language, write a code to compute the final velocity of a moving particle with the following formulation

$$\mathbf{v} = \mathbf{u} + \mathbf{a}t.$$